



SIMulation Report Number 199

Stardates: 240906.07 – 240906.13

Starbase 204-A: Zetari Station
Athena-Class Station, Gamma Quadrant

Compiled by: The Zetari Command Team

Contents

1 CO's Address

2 Week in Review

2.1 Plot Summary

2.2 Quotable Quotations

3 Personnel Information

3.1 Promotions

3.2 Awards

3.3 Academy Completions

3.4 Roster Changes

4 Crew Roster / Log Count

Log Count Summary

Active Crew:	19
Excused/LOA Crew:	8
Unexcused Crew:	2

Crew Logs:	46
NPC Logs:	8
SIM Total:	54

1 CO's Address

Hey Crew,

Report # 199, I swear, I remember report # 100 like it was yesterday. Oh the excitement and anticipation is killing me!!! Good week of R&R, I just love reading what y'all put out during these times and if we all didn't love our duties so much, I'd vote for an R&R SIM, maybe something based out of Risa. No, I hate the beach, maybe the mountains. Ah, yes, snow!

To business, however, there are a few things I'd like to bring up this week. First, we've had a lot of new people join (hello new people) in the last few months, so it's time for our triannual formatting reminder. This information can all be found on the site at <http://www.ucip.org/zetari/index.php?page=siminfo>, but for ease, I'm going to put it here. I don't care if you've been around as long as me, or if you're the newest member to our family, please read it!!! :D

The following three items (Title, Location Identifiers & Character Signatures) should be a part of every log that crosses the list, regardless of content or nature! They should be formatted and used as follows:

Title: Type of Log – Position(s) – Rank(s) & Name(s) – (Optional Log title)

Remember the stardate is added for you by the website, so no worrying about that :)

Location Identifiers: Always start your log (Towers, et. al.) with a location identifier. This is something like =*= Main Operations =*= or =*= Promenade =*=. I realize that you may make it clear in the first few paragraphs of your email, but for ease of summarizing and reading, we like this to be the first thing in the log. If you change locations in the middle of the log, please remember to put a locator tag in there as well!

End of Log/Character Signatures: Likewise, we appreciate if you end the log (*=*= End Log =*=) and follow that with the character signatures (those that were in the log, that is). If you're uncertain of what your signature should be, check the site for specifics. Mine (which I can type in my sleep) reads:

Commodore Julianna Kaye
Commanding Officer
Zetari Station

As always, if you have any questions email us :) It's why we're here! Have a wonderful week of SIMming and enjoy the R&R!

Juls

Commodore Julianna Kaye
Commanding Officer, Starbase 204-A: 'Zetari'

2 Week in Review

2.1 Plot Summary

Prepared by Tam Tam!

The backlog of the week sees Tamara participating to the Academy Marathon at Danula II, and asking herself why she did accepted to do so.

The week starts in Main Ops. Tamara is watching over the operations when Triss arrives. He checks with her about the current status of the station, then he reports to Juls on her office.

Later on, Tamara is back at her quarters, and she receives the visit of Zeke, who has come to have his transfer to JAG approved. The two discusses about his reasons to do so, then Tamara approves his transfer.

Meanwhile, Derrick reports to Edwards, and the two very briefly discuss about the Armory and the mission Edwards just came back from.

At the Gymnasium, Kassi is letting her anger out by punching a poor punching ball, when Gavyn pays her a visit. He's come to her to discuss about how Kassi's reaction is affecting Amelia, but it doesn't seems like the Bajoran and the crippled scientist can really find a common ground or understand each other. Although, it seems that Kassi's reaction has another reason, which leaves Gavyn quite puzzled once again.

Speaking of letting some steam out, Edwards is obviously in need of this, after the mission to Kirma, and the news of the attempted robbery at Trisa's store, and he choose to make good use of Tamara's holoprogram.

Still I the same vein, or quite, Carl and his friend Mitch enjoy a holoprogram where they shoot things. However, things go sour when the Borgs make an appearance, which seems to anger Carl quite a lot.

Meanwhile a quite nice scene is taking place on the Arboretum: Dejya and Zeke meet and share a good time together, our resident though Marine opening up to the new JAG, who seems quite attracted by her.

Gavyn bids farewell to his ex-wife, then he pays a visit to Amelia, who seems quite happy to see him. The two lovebirds share a good time together, discussing about the ex-wife, their possible future together, and the seriousness of their relationship.

Down in the Infirmary, Aella is at the sides of her friend Kaelyn when she awakens. It seems that the worst has been avoided, and that Kaelyn won't suffer any long term consequences of her operation.

Our new Counselor, Cadet Ashley Russel (Welcome aboard!) set foot on the station, and is hit by the realization that Zetari is, indeed, huge! However, thanks to the station's computer, she manages to find her way to her quaretrs.

Another newcomer arrives, a new Security Officer the size of a Russian bear, who seems to be carrying quite a big background and emotional luggage. The mandatory security inspection takes a bit longer than usual, as someone asked the security crew of Zetari to play a little prank on the Russian bear.

Triss leaves Main Ops after a hard day, only to find the turbolift to be quite uncooperative. Fortunately, thanks to the help of Cassandra, the problem is quickly fixed. In all honesty, it fixes itself more or less.

Later on, she goes to the Hole, and finds Edwards filing up a report with Gary, it seems that some people thought it a good idea to start a fight in a bar full of security officers. Kassi is in need of a drink, and she discusses idly with Edwards, who never loses his wicked sense of humor.

Zeke finally reports to the JAG offices, and he is greeted by Kelso. The two chat a little, about his motives and his past experience, before Zeke is officially welcomed as JAG Officer.

Matthias reports to Tom for duty. The eager young Cadet makes quite an impression when he arrives and introduce himself, and Tom gently explains him how things are done, all the while asking for some infos on the new medical officer.

Ashley also reports for duty, and she get settled into her new office, still finding the station to be quite huge. Her first patient is Zeke, who literally snaps at her at the very start of the session, and leaves quickly, leaving the poor Ashley quite stunned. Later, she decides to go get some sweetness to soothe her feelings.

Ross and an Ensign are searching through the bowels of the base for the cause of the power troubles, but they do not find anything. Meanwhile, in her office, Tamara is getting grey hair as she tries to understand the cause of the fluctuations of the power grid.

Isha pays a visit to Edwards office, and the two discusses about the last mission, and about Indy. It soon turns out to be a confession, where Edwards explains to Isha what exactly makes Indy special, and Indy proves it, and he ends up asking her to keep an eye on Trisa, since it seems that his sister Traci is back for the dog.

Meanwhile, on the Counseling Offices, Triss pays a visit to Ashley, and inquires how she's doing, and if she's settling in the station. Ashley replies that she finds the station big (anyone notices a trend here?) but she's slowly getting accustomed.

On the JAG, Zeke is called by Kelso, who's been sent a report by Ashley about the incident. Zeke is asked to apologize to Ashley, then he is handed is very first case as JAG officer.

Flight Ops keeps working, despite the power grid troubles, and Bailyn does her best to handle things.

The Arboretum sees both Edwards and Juls take their dogs out for a walk, or rather, a run, and the two seasoned officers discusses about life on the station, dogs, and how the station is closer of a home than a duty post.

That same night, Flint is having some trouble sleeping, so he goes for a walk through the Promenade, and ends up in a bar. He fall asleep there, and ends up confusing dream and reality, and assault a barmen before running away.

A Klingon vessel approaches the station, carrying our resident Klingon Security, Ja'rod, back to the station.

2.2 Quotable Quotations

Quotes by the amazing Kelso! (He does private shows too;) Send suggestions to zetari-command@ucip.org

Melissa blinked. "You have buff pool boys on this station? Where?"

—*Sikes*

I didn't know we were SIMming "Desperate Housewives"

The 'dog' ", the quotations marks were easily heard, " is on a some sort of a 'drooling fit'. Again." The smile was gone, and her disgust for the monstrous beast Juls had taken as pet was clearly heard.

—*Tamara*

I can see the fight between cats and dogs is an eternal one.

For the past few days, she had been ferrying her to the Starbase, but all Ashley did was talk and psycho-analyze her —*Cadet Russell*

Sounds like the perfect counselor to me!

Having left Main Operations after having reported back to Juls the tired XO was on his way back to his quarters for some quality sleep. —*Triss*

Ah yes - sitting in a chair telling others what to do for 8 hours can be so tiring...

3 Personnel Information

NOTE: To be eligible to receive awards and promotions requires a fairly complete biography on the website. This includes no empty fields and a history that include recent events and happenings in the characters life.

3.1 Promotions

Stay tuned ;)

3.2 Awards

Commander Ryan Edwards

+ Fleet Service Medal w/ Bronze Cluster (320 Logs)

3.3 Academy Completions

+ **SIM Guide Comprehensive**

Student: Matthias Larynski

Exam Score: 96 % / PASS

+ **SIM Guide Practical**

Student: Matthias Larynski

Exam Score: Excellent

Go take a course! The following courses are currently active: Operations Course, Engineering Course, Senior Officer Training, Combined Law Course, Security/Tactical Course, Flight School, Medical Course, Counseling Course, Science Course, Astrophysics Course, Marine Course, Enlisted Course, Special Operations Course and Command Course. Check out the [Academy Website](#) and sign up! ;)

3.4 Roster Changes

New Recruits/Awaiting First Log:

+ Jack Walsh, ASec

+ Ashley Russell, CNS

Resignations/Transfers/Drops:

- None

4 Crew Roster / Log Count

Post	Rank	Name	BIO	05.16	05.16	05.30	06.06	06.13
Command Staff								
CO	Commo	Julianna Kaye	1039	2	Ex	1	Ex	1
XO	Capt	Garth Triss	810	2	2	1	1	3
2O	LtCmdr	Tamara Akasy	6901	See Chief Of Operations				
Ymn	Spc	Caitlin Tuffin (NPC)	-	-	-	-	-	-
Strategic Operations								
CStratOps	Lt	Sven Denterius	6953	0	Ex	Ex	2	0
StratOps	Ens	James White	6403	0	Ex	1	1	0
Flight Operations								
FO	Lt	Bailyn Andra	5705	1	1	Ex	1	1
Security & Tactical Operations								
CSec	Cmdr	Ryan Edwards	6631	1	1	1	1	5
ASec	Cdt	Carl Dowling	7156	2	0	1	1	1
ASec	1Lt	Dejya Isha	6597	Lv	Lv	Lv	1	2
ASec	Lt	Melissa Hartwell (NPC)	-	-	-	-	-	-
Atac	Ens	Ja'rod Kahn	7063	Lv	Lv	Lv	Lv	Ex
MaA	PO3	Derrick Anderson	6780	Ex	0	2	0	1
Starbase Operations								
Cops	LtCmdr	Tamara Akasy	6901	3	5	4	4	4
AOps	LtCmdr	Ross Miller	5633	0	1	Ex	2	1
AOps	Ens	Thomas Williams	7025	Lv	Lv	Lv	Lv	Lv
AOps	Ltjg	Kassandra Denterius	7003	1	1	Ex	4	3
Science								
CSci	Cmdr	James Preston	941	Lv	Lv	Lv	Lv	Lv
StCart	LtCmdr	Gavyn Sikes	4579	3	0	Ex	5	3
Medical								
CMO	Lt	Tanna Kerr (NPC)	6522	1	1	2	1	-
AMO	Ltjg	Aella Garen	470	Lv	3	0	Ex	2
AMO	Ltjg	Tom Eldridge	6176	Lv	2	Lv	Lv	1
AMO	Ens	Charlotte Kuykendall	7166	1	Ex	2	2	Ex
AMO	Cdt	Matthias Larynski	7220	-	-	3	2	1
HN	Ens	Amelia O'Leary	7017	1	Lv	Lv	7	3
MID	LtCmdr	Chloe Kaye (NPC)	1051	-	-	-	-	-
Counseling								
CCns	Lt	Alexandra Preston	6946	Lv	Lv	Lv	Lv	Lv
Cns	Cdt	Ashley Russell	7243	-	-	-	-	6
Cns	Ltjg	Ayana Nor (NPC)	6557	-	-	-	-	-
Intel / Jag								
SJAG	Lt	Jonathan Kelso	4112	Ex	0	Ex	0	2
JAG	Ens	Ezekiel Dunross	6419	-	-	-	1	5
Civilians								
Pet Shop	Owner	Trisa Wrez	6640	Ex	1	1	Bs	Ex
Civilian		Jaeh t'Aidoann	7131	Ex	Lv	Lv	Lv	Lv
Civilian		Flint Lightwave	7154	Ex	Ex	1	Ex	1
Diplomat		John Brown	3846	0	Lv	Lv	Ex	Lv
Guest & NPCs								
Starfleet Medical	LtCmdr	Melissa Sikes (Towers)	-	-	-	-	1	1
Zetari Station	Cdt	Mitch Robinson (Carl)	-	-	-	-	-	1
Zetari Station	Cmdr	Aleksandr Romyev (Vik)	-	-	-	-	-	2
Zetari Station	Ens	Alex Cole (Dak)	-	-	-	1	-	-
Zetari Station	Lt	Kaelyn Reed (Armeny)	-	-	-	-	-	2
Zetari Station	Ltjg	Rob Turner (Ray)	-	-	-	-	-	2
Zetari Crew Logs				17	17	18	35	46

Post	Rank	Name	BIO	05.16	05.16	05.30	06.06	06.13
NPC Logs				1	1	3	2	8
SIM Total				18	18	21	37	54
Active Crew				11	10	12	16	19
Excused/LOA Crew				12	13	15	11	8
Unexcused Crew				4	4	1	2	2
Logs = ##		Excused = Ex		Unexcused = 0		N/A = -		
NPC Logs = Np		Resigned = Rs		On Leave = Lv		Beta Shift = BS		

WARNING if there are multiple 00's in a row after your character's name in the log count section, your position on the starbase is under review and you risk losing your position if you do not send a log in *very* soon!!! Like right now! Go log. Do it. Stop reading. I can see you.

The Credits

Commodore Julianna Kaye
 Commanding Officer, Starbase 204-A: 'Zetari'

Captain Garth Triss
 Executive Officer, Starbase 204-A: 'Zetari'

&

Lieutenant Commander Tamara Akasy
 Second Officer, Starbase 204-A: 'Zetari'